

SHUANG (SHARON) YOU

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OBJECTIVE

Seeking a summer 2017 technical internship in the film/TV industry

EDUCATION

Carnegie Mellon University, Entertainment Technology Center

May 2018

- Master of Entertainment Technology
- Relevant Courses: Technical Animation, Building Virtual Worlds, Visual Story, Improvisational Acting

Beijing Language and Culture University, College of Information Sciences

July 2016

- Bachelor of Engineering, Digital Media Technology
- Relevant Courses: Computer Graphics, Animation Principle and Technology, Game Software Design and Development, Introduction to Human-Computer Interaction, Filmic Language

University of California at Berkeley, CA, African American Studies, College Writing

Summer 2015

- Relevant Courses: Race and American Film (1.0 B), Visual Culture (1.0 P), Food Culture (1.0 P)

ACADEMIC PROJECTS

Year-long Animation Project, ETC, 3D and Technical Artist

01/2017-05/2017

- Producing a doll based 360 degree VR animated short film delivering a metaphorical message of cultural unity and harmony through music and dance
- Responsible for environment building, look development, and visual effects

Building Virtual Worlds, ETC, Artist

09/2016-12/2016

- Rapidly designed and prototyped 5 projects with HTC Vive, Oculus Rift, Leap Motion and Microsoft HoloLens
- Accomplished 3D modeling, texturing, rigging, and animating work in Maya, shading and lighting work in Unity

Game Designing and Developing, Beijing Language and Culture University, Team Leader

12/2013-08/2015

- Designed and developed a 3D motion sensing game based on A Guard of Honour of Chaoyuan Immortals (Chaoyuan Xianzhang Tu) using Microsoft Kinect
- Created opening animation, scenes, and gameplay for level 2, level 3 and level 4 with Unity3D 4.3.4
- Implemented MS Kinect based interactions and 1/2 of the keyboard and mouse based interactions
- Excellent Team Award (1/5) of National Undergraduate Scientific and Technological Innovation Project
- 2nd Prize of the 8th National Computer Design Competition for College Students: Software Outsourcing

Short Film Producing, Beijing Language and Culture University, Director

12/2014-08/2015

- Wondrous Beauty (Yi Gu Qing Cheng)
- Took charge of screen play, cinematography, editing, music, styling, costume and makeup
- Best Editing Award of the 2nd Micro Film Contest of Beijing Language and Culture University
- 1st Prize of the 8th National Computer Design Competition for College Students: Micro Film

SKILLS

- Software: Maya, Unity3D, Photoshop, Premiere, Audition, Flash, Illustrator, Animo
- Programming: C, C++, JavaScript, C#, ActionScript
- Language: Japanese Language Proficiency Test N2

INTERESTS

- Aerobics: Won 2nd Prize of National Cheerleading Competition Beijing Regional
- Cosplay: Ranked top ten out of over 100 teams in the 5th Yunnan Animation Festival Cosplay Contest